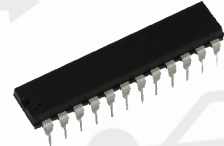
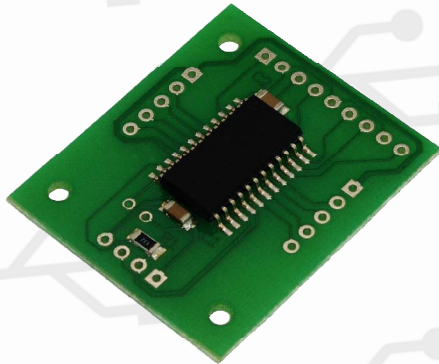


JoyWarrior USB Joystick Controller



The JoyWarrior family offers a broad selection of controllers for joysticks with various sensor types. Plain joystick controllers as well as mouse/joystick hybrid controllers are available. Joystick mechanisms with switches, potentiometers, hall sensors, and other technologies are supported.

JoyWarrior24GP32

Controller for switch based joysticks with up to 32 buttons (4x8 matrix), or 12 buttons direct connected.

JoyWarrior24A8-8 / JoyWarrior24A8-16

Analog joystick controller for 100 k Ω potentiometers, 3 axes 8 bit, up to 8 or up to 16 buttons. Autocalibration can be switched off. Also available as a module.

JoyWarrior24A8L / JoyWarrior24A10L

Analog joystick controller with external 8 or 10 bit A/D converter, usable with 0..5 V analog signals or potentiometers. Four axes with 8 bits, three axes with 10 bits. Selectable for 8 or 16 buttons. Four auxiliary outputs for LEDs or other applications.

MouseWarrior24J8

Hybrid joystick/mouse controller. Can be switched between mouse and joystick function. For 100 k Ω potentiometers, three axes, 8 bits. Third axis works as scroll function in mouse mode. Up to 6 buttons. Also available as a module.

MouseWarrior24H8

Like MouseWarrior24A8 but with external A/D converter, usable with 0..5 V analog signals. Autocalibration and autocentering (for drift compensation) can be switched off.

JoyWarrior24F / MouseWarrior24F8

3 axis acceleration sensors. MouseWarrior works as a gesture based mouse controller.



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